

HAYLEM HERALD

A E T E R N U M C O N C O R D I A

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County Kyrinen Edition

Year AU 31 Month 6

Snow Owl Barbarians Pushing South

By Muriel Wanderfoot

Friday night saw the adventurers rushing off to the Lighthouse in the North to try and defend it from the Snow Owl Barbarians. The Barbarians now have icy scales on their bodies and were accompanied by a strange flying lizard like humanoid wearing the garb of a barbarian. The light from the Lighthouse kept glowing purple and the Banner of Light effect that it gives off seems to no longer work.

Unfortunately, though they were able to hold off the attack at that time, the Snow Owl Barbarians continue to push heavily in the area between the Lighthouse, the Purple Keep and Mors Drakkor. It is advised to avoid this area if possible.

At the end of the gather the Snow Owl Barbarians and their strange lizard companion reemerged not far from the border to Foresthold. The adventurers weren't able to arrive in time to prevent the ritual that was being cast, however they did manage to hold off the invasion into the South, kill the lizard creature and close the node that had been opened there. Sadly they weren't without losses and Sir Saito was resurrected by the creature before it was defeated.



Notice from the Thrush Peake Celestial Guild



We would like to remind everyone that Celestial Rituals should only be cast with permission from your local Celestial Guild Master, or one of higher rank. Until further notice, it is requested that all guild houses in the County use a high degree of caution when attempting any ritual as the leylines seem highly volatile at the moment. The Celestial guild is currently looking into a solution to this issue. We would also like to ask that any unauthorized rituals be reported to a member of the Celestial guild immediately. If you are unsure if they have been sanctioned please advise your local guild house. Do not engage or attempt to question the individual's on your own.

*Guild-mistress Violet Ostergaard
Arch wizard of the Amethyst Scale
Thrush Peake*



Notice from the Thrush Peake Earth Guild

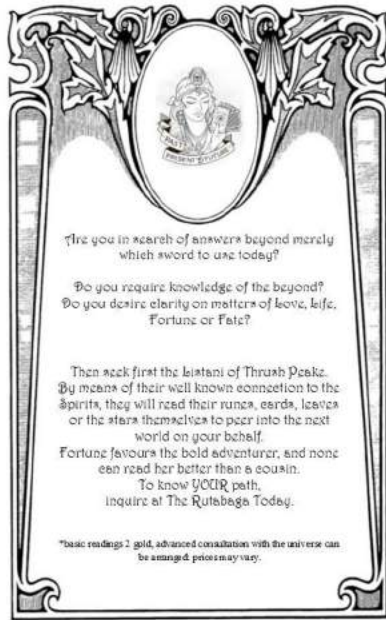
There has been an increase in formal rituals going wrong. It is unclear at this time whether these were due to a larger issue with formal magic as a whole, or if they are ritual specific. All earthen formal rituals, as per usual, are to be approved by the local earth guild. Should anything unusual happen in an earthen ritual, please report it to your local guild.

*Guild Master Thoravon Romanofski Slovek
Arch Wizard of the Lythari
Thrush Peake*

Ogres Burning Farmsteads

by Muriel Wanderfoot

Late in the night a small group of adventurers ventured out into the North to investigate a homestead they had noticed burned earlier in the day. Upon arrival they found some creature of ash and soot there. Once the creatures were removed the adventurer's followed wagon tracks from the ruins and discovered the partially eaten corpses of ogres along the road side, a little further along the road they found a broken cart with locked cages and a group of ghouls trying to reach some prisoners within. Thankfully the adventurers were able to remove the ghouls and rescue the paralyzed but alive farmers and take them back to safety. It was traumatizing, but at least they have their lives.



Celestial Fire Lords

by Muriel Wanderfoot

Throughout the past gather Flame Lords were found out in the woods casting Celestial Circles. The adventurers are reported to having interrupted many of these rituals, much to the detriment of some of the adventurers' health. Late in the gather a group of ogres with some creatures of fire attacked the Adventurer's Complex. It was discovered that they were a distraction from the real threat, a Flame Lord hiding behind the Celestial Guild House casting an unknown ritual. The adventurer Skittles was quick to rush it and when the ritual was interrupted, magically energies burst forth and destroyed both the Celestial Guild's ward and it's Circle. The scavenger was also hit. When asked about it she had the following to say;

"It could have been so much worse, I mean, I only lost a stupid magic item, not something really important, and I kinda blew up the guild, and I'm really sorry, but hey, nobody got hurt, right?"

Greetings Citizens!

Let me ask you this today? What is in a name? For me, and my people, your name describes: your station, your ancestry, your honour among many other things. To some a name is what they "go by" to others while their true name they keep only for those they love. Well, names are also known to have power! I know this sounds foolish... but it's true... and I tell you today that we, The Adventurers of Thrush Peake, now hold this power over some very strong enemies in the North!

I am excited as the adventures prepare for our mid summer long gather. We do this every year so that we can dedicate more time and effort to keeping the Kingdom safe. Court, per the announcement, will remain the same date and time so that as many as possible might attend. There is much to be discussed so please do try and make it if you have information or anything interesting to add.

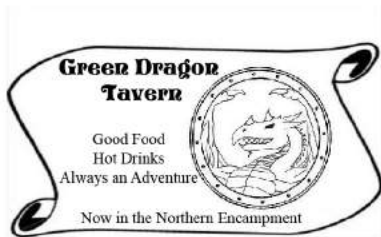
On a different note, family is something that each person should hold dear to them. Tell those you love and care for every day just how much they mean to you. Spread joy and happiness and make memories with your loved ones. One of the enemies of the North this year feeds on anger and hatred and fear. Don't give in to this. Show them that we're not afraid! Smile, laugh and share stories of happy times. A wise man I know has taught me that there is great strength and power in stories and that we must continue to tell them so that they don't get lost in time. Perhaps a camp fire with some s'mores where you can tell them. Perhaps a dinner table while you eat that stew for which the recipe has been handed down through generations? Don't let stories die. It is then that we start to forget. It is then that we lose the strength and the power of these history lessons.

Much of the leadership of Kyrinen County continues to be present on a day to day basis for people as needed. In the Northern Encampment we have many members of Nobility, Chivalry as Representatives of The Towers. Should you need assistance please seek us out at the Northern Encampment.

Stay safe,
Lady Natsumi Kadiri Saito Yorū
Seneschal of Kyrinen County
Archwizard of the eternal night



We at the Herald would like to give our congratulations to Avryn Darkwood of the Lythari and Thoravon Romanofski Slovek, the Thrush Peak Earthen Guild Master, on their nuptials at the last gather. We wish you both all the best and a long and happy life together.



Summer Crop Blight?

There are spreading reports from Foresthold down to Campion Mills of a some sort of blight affecting this year's crops. Numerous farmers speak of stunted growth of their spring planting and express concern about the harvest to come. Some farms even report damage similar to frost-burn on the plants each morning, despite the usually seasonable warmth. Locals are baffled and worried.

The Haylem Report

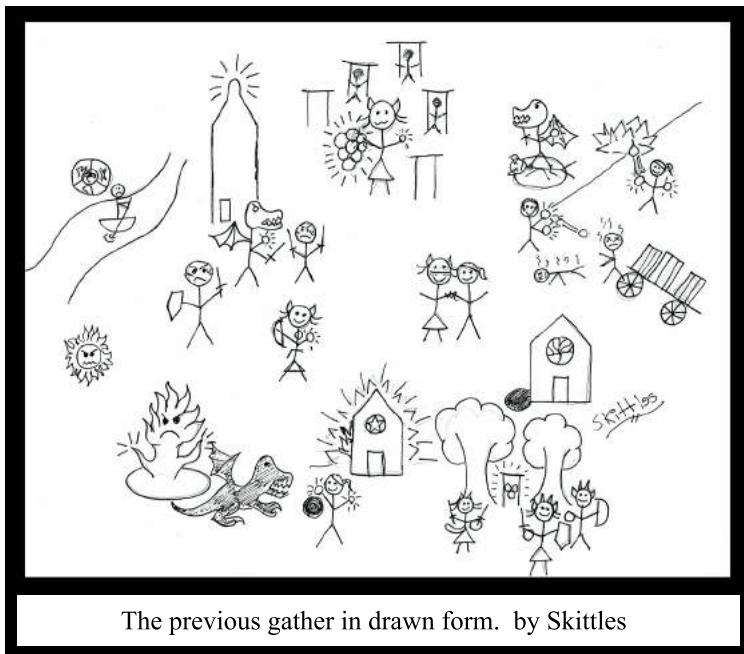
-All the Latest from Around the Kingdom

As the Haylem Report intimated in our last column, Prince Gregorio is indeed visiting Haylem in the near future. He will be visiting the troops in the Northern Encampment, and his itinerary includes time spent with both the Treshelling companies (now situated within Kingdom lands after a security incident of some kind) and the Haylem contingent.

Word is that Prince Adrian was going to join him, but now he may be too busy. It turns out the Prince was recently knighted by Duke Paul of Ontario. This momentous event, that speaks volumes of the Chivalry's opinion of this once-reviled member of the Totemkompf dynasty, was apparently a modest occasion. Both the Duke and the Prince are known for the humility with which they approach their place in the Chivalry, and Prince Adrian's unostentatious time as a Squire with the Black Watch seems to have been no exception.

In additional news from the North, the Celestial Towers made a daring raid into Mors Drakkor and captured a single ogre. Grandmaster Melisandre, a one-time adventurer and now one of the few high ranking members of the Towers not embroiled in their mysterious Conclave, was seen dragging the captured ogre to the northern encampment by his nose ring.

Moving south, it looks like some attempt at progress is being made in Taleria. The Duchess has sent a delegation to the Half-Orc peninsula. While their intentions have not been made public, sources report that their intent is to try to broker a return to peace for the warring Half-Orcs. However, many are distrustful of the delegation and believe their purpose is something far different.



The previous gather in drawn form. by Skittles

Strange Lanterns

Late last gather the adventurers were seen leaving the encampment carrying a bundle of lit lanterns. They went off into the forests of the North with these and were gone for a short while before most of them came running back out of the woods. When they returned they didn't have the lanterns with them.

Lasy Natsumi was seen hanging two unlit lanterns in a tree in the encampment later on, but never lit them.

There is much speculation on what they were doing with those lanterns and why they didn't just light the two later on.

Red Drake Charity

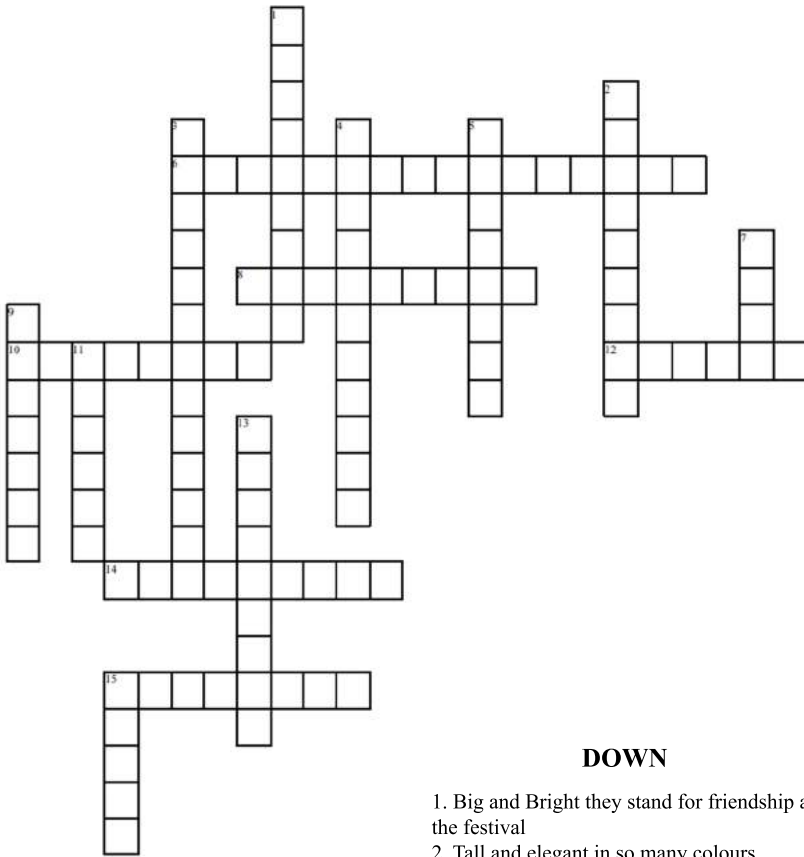
Please help support our farmers with The Red Drake charity for struggling farmers of Haylem Kingdom.

3 gold is suggested donation however anything is appreciated. (no silver or copper please.)

Drake Blackfeather



Flower Fest



ACROSS

- 6. Tiny white bells on a delicate green stem
- 8. Flowers that you can count on, year to year
- 10. Comes in many colours, smells lovely, no we don't mean the Drake
- 12. A tiny pink flower, the leaves of four are good luck
- 14. This tiny weeds refelction tells if you like butter
- 15. Sunny and yellow, one of the first flowers of spring

DOWN

- 1. Big and Bright they stand for friendship at the festival
- 2. Tall and elegant in so many colours. Multiple blossoms on one thick stem
- 3. Tiny symbols of love, dripping down the stem
- 4. Tiny and blue, surpsingly not used in the elixir
- 5. Used to make a lovely black tea
- 7. This flower is romance and love
- 9. These purple flowers are beautiful to see, but painful to touch
- 11. Once they have run their course, you'll need to replant in the spring
- 13. Bright yellow weed that many are allergic to



Rumours



Once again dear readers I bring you the best and strangest of the rumours which circulate the county at this time. Some seem

to have died down, due to a lack of interest, or perhaps the truth of them was discovered. Maybe even the parties responsible were found and brought to justice.

Anyways, some still linger on the tongues of Tavern patrons, and some new rumours have sprouted entirely. Read, enjoy and for all those brave spirited individuals, pursue these tales with caution, for who know what lies in the darkness.

"Did you notice that there's a lot of tiny suns floating around lately? They are causing serious burns to everyone, even the adventurer's"

"I was up at the Northern Encampment during the gather and there was this MASSIVE hole under the new Earth Guild, I peeked into it and I could see the circle shimmering even down there, it was really weird. When I went back later it was all filled in. Do you think they buried bodies in the circle?"

"I heard Sir Saito left the adventuring life."

"Who do you think is gonna be the new Captain of the Watch?"

"Maybe his Squire?"

"A Listani as Captain of the Watch? I dunno about that."

Sudoku

fill all empty squares so that the numbers 1 to 9 appear exactly once in each row, column and 3x3 box.

								5
				9			2	
5			1					
	2							
				5				6
	7					8		
6			8	1				
								9
					4		7	2

Thrush Peake Without Adventurers

by E. Tarring

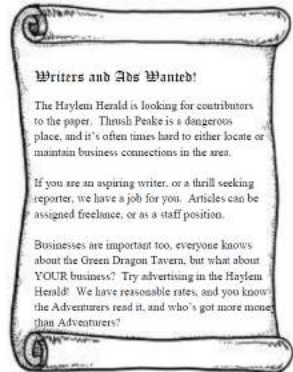
With the adventurers having moved North we thought it would be interesting to see what has become of the old Adventurers Complex outside Thrush Peake. Would the old buildings just be continuing to fall into disrepair while awaiting the return of the old occupants? The answer was a resounding no. The old buildings have been removed, benches and small sun shelters have been erected. A beautiful garden is in the works where once the ground was full of bones and gore. We spoke with some of the residents who were enjoying the space.

"It was a lot of work to clean this place up, but with the adventurers gone there was no need for it to remain an eyesore. Now you can go to the Green Dragon Tavern in peace and enjoy your meal outdoors. Some folks even have picnics out here."

"I appreciate everything those adventurers do for us, keeping us safe and all, but we haven't been attacked like we used to be since they left. They seem to attract trouble. The kids can play out here in the grass now!"

When asked what would happen when the Northern Campaign ended and the adventurers returned most seemed to look a bit disappointed at the prospect but all agreed that they would have the adventurers back, just maybe not right where they used to be. One older gentleman who had set himself up in a rocking chair under one of the shades smiled when asked about the adventurers returning.

"Well, see, I'll take a page from an old adventurer meself and just tell 'em to Get Off My Lawn."



Music in the Woods

By E. Tarring

Recently a black bear scavenger in fine clothing was seen setting up a small road side shop in a clearing near Foresthold. A sign on his ox drawn cart read "Musickal Innstruments of Fynest Make, Crafftred by William Bearington III." Curious I went in for a closer look at the instruments and they were, indeed, expertly crafted. The prices were high, but they were simply a reflection of the quality of the work. I tried to speak to the proprietor but William didn't seem willing to say anything, though he clearly understood what I was asking. As I traveled back to Foresthold in the evening, William still had his shop set up in the clearing and had gathered a following of folks of all races. They were sitting and enjoying music with him, playing his instruments. The music was beautiful and I found myself stopping to listen. Before I quite knew it, it was nearly midnight and I had to rush off home. Should you happen to see William's traveling music shop, I would highly suggest stopping to take a look, and listen if somebody is playing.

Aggy's Advice

My neighbour keeps letting his cows wander into my fields because he says the grazing is better here and I don't have any cows so I should just let him graze them there.

Cowless

Dear Cowless

Those are your fields, your neighbour shouldn't be letting his cows into them. You need to go and punch him until he gets his cows out of your field. Or you can go talk to your local noble, the nobles here in Kyrinen are pretty great and I'm sure they'll help. You could also go and punch his cows until they run away back to his fields. If you do this enough times they should learn that this is not their place and you are top cow.

Dear Aggy,

My parents want me to get married and keep trying to set me up with the men from our village. I'm not interested in any of these guys though.

I want to go and be an adventurer like the ones from Thrush Peake but my parents want me to settle down and make shoes, just like them. Please, I need help!

In Agony

Dear Agony

It's pretty tough when your parents want you to follow in their footsteps but you just don't want to. Making shoes sounds like a terrible job to have. You need to be firm when you tell them you don't want any of these guys in your town, punch them to prove your point, the guys, not your parents! Don't punch your parents unless they punch you first, or are about to punch you. Anyways! Punch those guys and then just go for it. Head to the Northern Encampment where the adventurers are now. Or join the Watch first and learn to punch a little bit better before going adventuring, I hear it's pretty dangerous being an adventurer and that you don't live long.

If you have any questions or need some advice, write in to the Herald and Aggy Applebottom will answer it all.



Madam Destiny's Horoscopes

Madam Destiny is not responsible for any harm, physical or emotional, that is the result of following your horoscope.



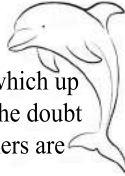
Gryphon - Month 1

If you think you are getting less than you deserve from a partnership of some kind then you must speak up. The longer you allow the situation to continue the less likely it is you will be able to change it. Make some noise, and reap the benefits.



Dolphin - Month 2

You seem to be having second thoughts about something which up until now you have been hugely enthusiastic about. Does the doubt come from your inner voice or does it come from what others are telling you? Listen only to the former.



Phoenix - Month 3

Try not to make any hard and fast decisions today or over the weekend. The spirits warn if you commit yourself to something now you may not be able to back out of it later on, at least not without paying a very stiff penalty.



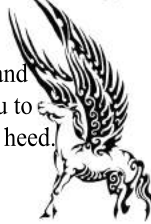
Fox - Month 4

Your domestic situation could do with some improvement and what occurs over the next two or three days will sharpen your mind and help you see with the utmost clarity what needs to be done. Then all you have to do is do it!



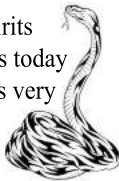
Pegasus - Month 5

By all means ignore what others say you should be doing and follow your instincts instead. Also, if your instincts tell you to be careful when dealing with certain people you must take heed. Your inner eye can see what your outer eye cannot.



Serpent - Month 6

If you feel you need to make a decision about your spirits situation you are advised to leave it a while. What occurs today and over the weekend will point you in a direction that is very different from the one you were planning to take.



Public Court of Kyrimen County

ALL are welcome to attend as a public court will be held. Court will begin on Saturday Morning at 11am sharp. Please plan to attend on time. The focus of this public court is information gathering and dissemination. Court will be led by Lady Seneschal Natsumi Kadiri Saito Yoru, Seneschal of Kyrimen County. ALL information brought to the table will be heard in an orderly, timely and polite manner.

**please note that while this is a public and open court any hostile actions shown towards County Kyrimen or the Kingdom will have you removed from court by the Chivalry.

Salamander - Month 7

What you say and do over the next two or three days will shake things up both at home and at work. You have been in such a mellow mood of late that others may have forgotten just how radical you can be. It's time to remind them!



Unicorn - Month 8

A friendship that has been through a tough time of late will start to come good again over the next few days. But if you want it to stay good you must rein in your ego a bit and not try to micro manage every little thing they do.



Raven - Month 9

You seem to be a bit too free and easy with your cash at the moment and while that may not worry you now it could cause problems later on when there is something you want to buy but you cannot afford it. Limit your spending.



Turtle - Month 10

Actions speak louder than words, so if there is something you need to say try to say it with deeds that leave a lasting impression. Also, if you get the chance to make some money today it is unlikely to come without strings attached, so be careful.



Dragon - Month 11

You must avoid all forms of negative thinking today. The spirits warn if you let even one little doubt enter your mind it will grow rapidly and before you know what is going on you will be in despair. Control your mind, don't let it control you.



Bear - Month 12

What occurs today will in some way or other help you to both broaden and deepen your horizons. All at once you will recognize that there is more going on than previously met the eye – and most of it is very good indeed.



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