

HAYLEM HERALD

A E T E R N U M C O N C O R D I A

Volume 26

Issue 2

County Kyrinen Edition

Year AU 31 Month 5

First Northern Gather

by Muriel Wanderfoot

The first gathering of adventurers in the Northern Encampment has come to an end and as always the adventurers of Kyrinen were able to find all sorts of trouble. Those at the encampment will have noticed the strange occurrence of the northern lights late Friday night, they were strangely low to the ground, and lasting far longer than they ever have in the past. With suspicions high the adventurers were sent out to investigate. Upon arriving the adventurers found Snowy Owl Barbarians were already on location and a ritual seemed to be under way amidst a swirling maelstrom of ice. Although the adventurers pushed hard to stop the ritual they were unsuccessful and a wave of icy energy washed over the area. All those in attendance were affected in some way, some healed from ice, others took extra damage from fire, while others still gained strange icy scales for a time. We are assured that the strange backlashes from the ritual have passed however.

Shortly after this explosion of Ice, meteors started to hit the ground in the North. The adventurers still awake quickly mobilized and went to deal with whatever strange elemental insanity was ensuing next. When they reached the stricken field they discovered fire elementals retrieving the still burning rocks and bringing them to a Lord who was absorbing the energy. The adventurers were able to retrieve about half the rocks and prevent the fire Lord from gaining all of the power from them, for whatever purpose he intended.

On Saturday the adventures ventured into the forests north of the Encampment and discovered various goblins and hobgoblins amassing. There was a group of ogres that seemed to patrol the forest and a hard battle was fought. A few adventurers were turned by a necromantic Ogre and thanks to the bravery of the wild elf Ardryl the adventurers were able to find and rescue them.

A group of crows, that were not crows, were found in a tree and strange pale people, not quiet dead, but not quite alive, attacked. Upon beating the people down gorey crows burst from their chests and attacked as well. When an adventurer went down one of these strange crows burrowed into the adventurer who

~continued on page 2



Adraxis Assaulted by Arsonists

by Muriel Wanderfoot



Sunday morning saw the adventurers rushing off to head off an army of goblins that were targeting the Encampment. The goblins had strange bombs with a variety of alchemical effects, including Love. They also had bat and wolf riders amongst their numbers. The adventurers had no trouble fighting them off, but in the end the goblins were a diversion from the real targets of the army. Ogres with Fire Elementals attacked the city of Adraxis. Although the adventurers were able to get many civilians out of Adraxis the city was too overrun with Fire Elementals to delve further into it to rescue more people. Still unaccounted for is Celestial Sage Blossom who was in the city of Adraxis at the time of it's fall. Another group of diversion goblins were sent to attack the city of Teresel. Ever since these attacks and the loss of Adraxis, hostile monsters in the North have become even more active.

Warning

We feel the need to send out a warning to all people in the County and the North. Many racial enemies have been sighted in the North already. The Dom Gasob was seen by multiple adventurers during the previous gather, and rumour has it that the Wild Elf totems may be being infected by some sort of creature and turning on their own tribes. The Pantherghast was sighted in the woods hunting High Elves that ventured too far. Rumours of others are beginning to surface as well. It is currently unknown what is drawing them all to the North, or why they are all waking now, but as we learn more, so will you.

We advise our readers to take shelter within warded structures if possible and to not travel alone. Even if you are sure that your kind do not have a racial enemy, it is advised to be cautious, strange things have been happening and creatures that didn't exist seem to be surfacing, and those that are believed to be long asleep are waking.

We are a County used to being on the frontier, we are used to the strange dangers that surround us, we will survive this new, old, threat as we have survived those that came before it.

First Northern Gather

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then got up and attacked. Thankfully once they were able to remove the crow the adventurer was healed safely.

Strange shadowy creatures that seemed to take on the form of that which you did not want to fight attacked the adventurers while some tried to speak with the spirit of a permanently dead Snowy Owl Barbarian.

As night fell the adventurers returned to the place of the Ice Ritual the night before and found a glowing lantern there. The Celestial Guild took this strange artifact for further investigation, asking that should anyone find a strange, glowing lantern in places that don't seem natural for them to be, please do not touch them and notify a member of the Celestial Towers immediately.

Late in the night after most adventurers had retired for bed, the new Green Dragon Tavern was laid siege by undead. At first it seemed like nothing but then "switchers" appeared. Switchers are what the adventurers call these strange fey like creatures they have fought on many occasions, they are called this due to the nature of fighting them, needing first a physical attack and then some form of magical attack to harm them, constantly switching back and forth between the two. After fighting these for a bit the tavern door opened once more and a woman dripping with Malice entered demanding that "she give herself up." The adventurers seemed unable to harm this strange woman, some form of fey creature we are told. The fight was brutal and in the end the creature left after obliterating the Mystic Wood Elf adventurer Mel Mel as payment since "she won't come." We have been unable to discover who this "she" is as the adventurers we spoke with either don't know or won't say.

Northern Gnolls Knavery

by Muriel Wanderfoot

Early Saturday morning as most adventurers were asleep a gnoll attack happened on the Complex built aside the Northern Encampment. Guild Master Thoravon was taken hostage. A gnoll under a white banner came into the town shortly after baring the Guild Master's hand and a ransom note for 200 gold. The adventurers refused to pay and a small group set off to track the gnolls in hopes of finding where the Guild Master was being held so they could bring the rest of the town to rescue him. Unfortunately the scouting party was ambushed, although they themselves weren't taken all things of value were stolen, including the paper route money of our newest delivery person. In the morning the Guild Master was back in town. Being used to this sort of strange occurrence the adventurers quickly took care of the enslavement and got back to eating their breakfast. Later in the day while they explored the woods near their new encampment the adventurers found a gnoll camp that seemed to be a half way point. To their great luck, and amazement, they were able to retrieve their lost supplies and free a couple of slaves waiting on sale. The adventurers also uncovered proof that the gnolls are, in fact, working with the Dom Gasob, the ancient enemy of the Sarr people. This was later confirmed visually when the beast was seen with a group of elite looking guards by a small group of adventurers. They didn't stick around to ask any questions.



A Message From the North!

Hi Everyone, we are back again now that the worst season of the year is coming to an end. There is one small adjustment, we are now based out of the Northern Encampment. The Countess and Court Wizard Beorn have remained in Kyrinen County to tend to the needs of the citizens and the county. So if you need anything they are available. As for the ongoing expansion of the Kingdom to the North we are making small strides and working towards common goals with some of the peaceful inhabitants of the North. Let me remind you that the North is still relatively untamed and one should not go wandering aimlessly as there are dangers that do currently live in these lands.

The winter, while a cold harsh season, did see some highlights. I am pleased to announce that Lady Talya was formally granted her official Lady title while at Winter Court in Hayley City. Additionally, Her Excellency announced her engagement and an update was given on the expectations of the Northern Expansion. We continue to work with our neighbours to the South, Treshelling, as they have provided a contingent of personelle that assist in the Northern Encampment.

If you have any questions please do not hesitate to seek me out. I am, usually, available to speak and if not readily available I can arrange a mutual time to meet with you. Additionally, the Chivalry are also available should you have need to speak with them.

Take care and happy planting as we enter this spring season!

Lady Natsumi Kadiri Saito Yoru,
Seneschal of Kyrinen County



Aggy's Advice

Dear Aggy,

I think my parents are coddling my younger sibling. Should I take matters into my own hands to toughen them up?

Frustrated Elder Sibling

Frustelding

They probably are. First borns always see these things clearer than anyone else. Your most likely course of action for helping to toughen up your younger sibling is to take them out back and start punching them. They will either quickly learn to protect themselves, or they'll get real hurt. Either way, they'll probably go tattle to your parents and it's highly likely that you will then receive the punches and you will get hurt real bad. But you will have done a service to your younger sibling by toughening them up, unless they didn't toughen up yet, in which case, once you've healed from your beating, you will have to start the process all over again until they finally toughen up. Or, you know, you can try talking to your parents and voicing your concerns and having a good discourse about your family unit.

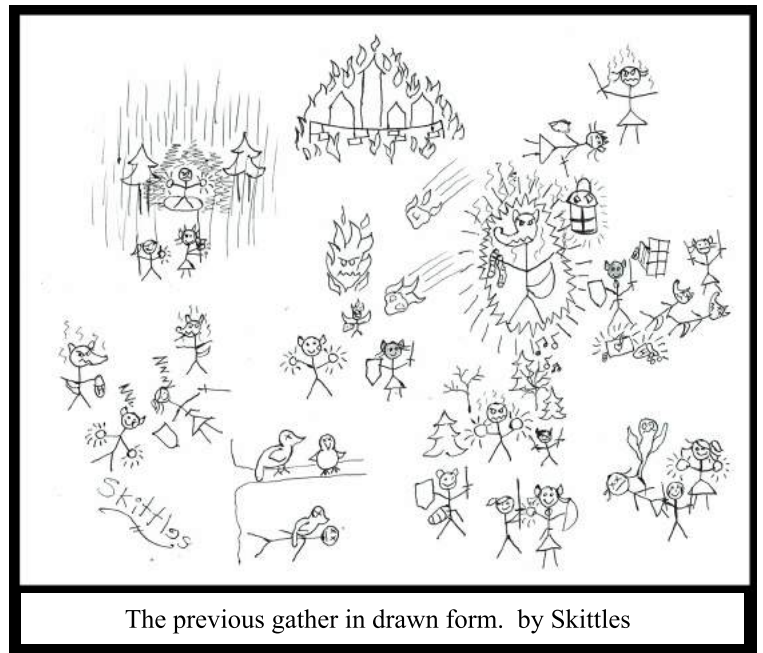
Aggy

I've started seeing dead people. Am I going crazy?

Losing My Mind

Dear Lost Your Mind

The first thing to discern is if they are real dead people or in the head dead people. Next time you see a dead person try punching them. If you actually can punch them they are real dead people. If this is the case you should probably go to your local Watch or Earth Guild because it is likely you have a necromancer in the area, and while they need punching, there are people who are paid to punch necromancers. If you can't punch the dead person they are not real dead people and you may want to talk to a Listani about it. If they can't see any spirits of dead people then chances are it really is all in your head and you probably have taken a few too many punches to the head and should maybe talk to a Biata or a Stone Elf about fixing your crazies.



Feral Scavengers in the North

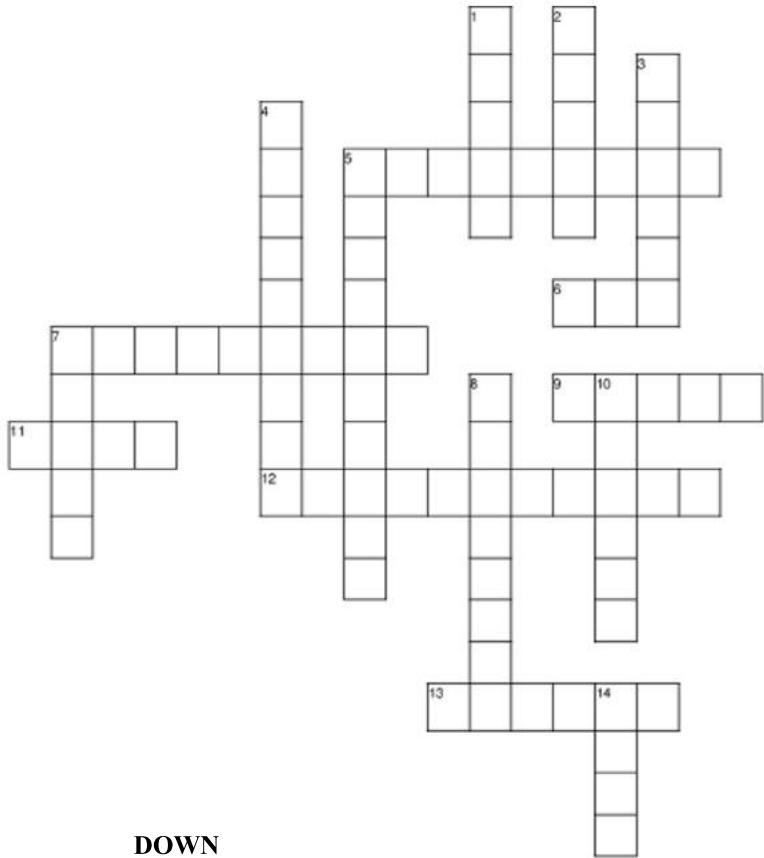
In the last month we have had many reports of Scavengers in the North being found crazed and feral. They tend to attack anyone near them when they feel threatened. So far those who have been taken down in self defense did not resurrect, reaching their final death. Squire Rek'cut, an adventure of Kyrinen, approached the Herald on this issue and has asked that if anyone does come across one of these feral scavengers that they please take caution when defending themselves and try to take the scavenger down in a non lethal manner, keep them unconscious, asleep, paralyzed or some other form of getting them contained without killing them. If you do manage to contain one, he requests that you bring them to the Northern Encampment so they can be looked after until the source and a solution can be figured out for them.

Notice of Death

It is our sad duty to report the final death of the Lady of Teresel. She passed during the attack on Adraxis Sunday morning of the past Gather. Although little is known to us about her, we do know that she was an ally in the North and her aid will be sorely missed.



All Things Magic



DOWN

1. The illegal form of Celestial magic
2. The magic of healing
3. The highest type of magic, not easily attained
4. The oppsoing element to Stone
5. The term used when a mage has gathered magic but not yet used it
7. Necromantic magic outlawed in the Kingdom
8. A form of ritual cast that doesn't involve magic in a traditional sense
10. How a wizard casts formal magic
14. The type of damage placeable on a weapon via formal magic

ACROSS

5. Star Magic
6. A spell of either School that sticks an enemy to the ground
7. The type of spells that include Bind and Web
9. The Earthen element that shares a season with Ice
11. A powerful Celestial spell that protects a building
12. The member of the Towers who is in charge of a local guild
13. The accumulation of all four Earthen Elements



Red Drake Charity

Please help support our farmers with The Red Drake charity for struggling farmers of Haylem Kingdom. 3 gold is suggested donation however anything is appreciated. (no silver or copper please.)
Drake Blackfeather

Rumours



Once again dear readers I bring you the best and strangest of the rumours which circulate the county at this time. Some seem

to have died down, due to a lack of interest, or perhaps the truth of them was discovered. Maybe even the parties responsible were found and brought to justice.

Anyways, some still linger on the tongues of Tavern patrons, and some new rumours have sprouted entirely. Read, enjoy and for all those brave spirited individuals, pursue these tales with caution, for who know what lies in the darkness.

*Person 1 "I heard that Stone Elf adventurer got married."
Person 2 "Oh yeah? I wonder if they have the same mood swings when pregnant that my wife had?"*

"I heard they found some ruins south of Adraxis. An old watchtower that looks just like the ones around that city. Wonder if there're more of them out there?"

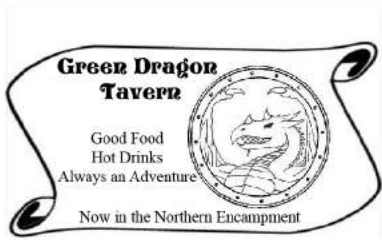
"I heard the bacon in BECs isn't from a pig. They just use whatever meat the adventurers bring and call it bacon."

*Person 1 "Did you hear about the Stone Elf who's being tried for murder?"
Person 2 "Man, I saw him. Never seen a Stone Elf insane with anger before."*

Sudoku

fill all empty squares so that the numbers 1 to 9 appear exactly once in each row, column and 3x3 box.

9							5
				1			2
		7	8				6
	1			6			8
2				5			
							7
	3			2	8		1
		8					4



The Haylem Report

- All the Latest from Around the Kingdom

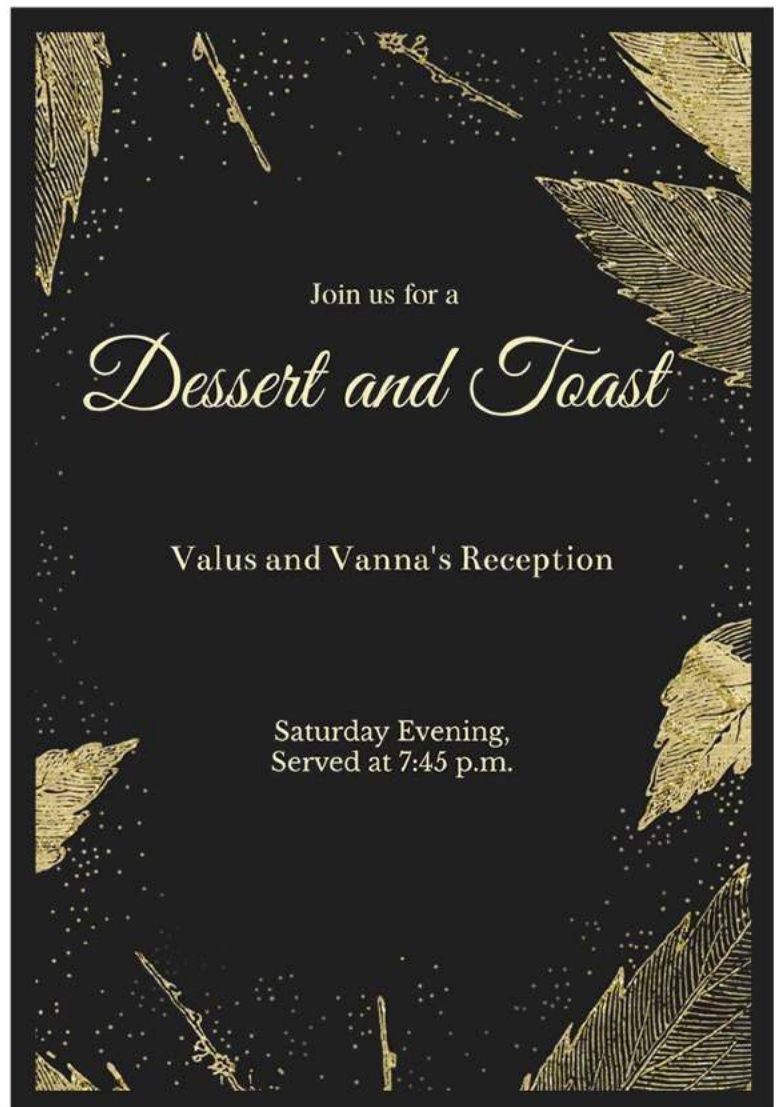
Fighting persists among the Half Orcs in Taleria, and the peninsula remains isolated from the rest of the Duchy. There are increased tensions among the Drae regarding the conflict as there is a growing belief the Half Orcs are in possession of some kind of weapon against the Drae people.

Prince Adrian recently travelled to Treshelling where he met with Prince Gregorio in the capital city of Catania. There are few reports of what the meeting entailed, but sources confirm that Adrian refused to meet with Sheris Von Haylem during the visit.

Also from Treshelling: recent rumours of an Empire-wide abolishment of all slavery practices have been confirmed by the Treshelling Embassy. Unconfirmed are the widespread recent sightings of Treshelling ships in the Western sea. Could our savvy neighbours have completed their long-whispered of canal?

In Haylem City, the Court is abuzz with the news of a challenge to a highly-publicized claim to a noble title. Does this famous hero's estate have another claimant, or does the challenge pertain to the current heir's suitability for the nobility? No one is willing to go on the record just yet, but when they are not worrying over the Succession, this is the story everyone is whispering about.

Reports are also coming in from around the Kingdom that certain Guildhouses are beginning to misbehave with the continued absence of Tower leadership at their lengthy Conclave. There are stories of everything from a lapse in regular duties and services to the community to more outlandish tales of rogue Golems and drunken Guildmasters. What could be keeping the Masters and Grandmasters in seclusion for so long?



Public Court of Kyrinen County

ALL are welcome to attend as a public court will be held. Court will begin on Saturday Morning at 11 am sharp. Please plan to attend on time. The focus of this public court is information gathering and dissemination. Court will be led by Lady Seneschal Natsumi Kadiri Saito Yoru, Seneschal of Kyrinen County. ALL information brought to the table will be heard in an orderly, timely and polite manner.

**please note that while this is a public and open court any hostile actions shown towards County Kyrinen or the Kingdom will have you removed from court by the Chivalry.

Madam Destiny's Horoscopes



Madam Destiny is not responsible for any harm, physical or emotional, that is the result of following your horoscope.

Gryphon - Month 1

You may not be the sort to get openly emotional but over the next few days you will find it hard to keep your feelings in check. That could be a good thing or it could be a bad thing but either way you WILL get yourself noticed!



Dolphin - Month 2

If you have something to say now is the time to make yourself heard. Not everyone will appreciate your honesty but that won't worry you in the slightest – on the contrary, your No. 1 aim is to stir things up a little, or maybe a lot!



Phoenix - Month 3

Do what you want to do rather than what other people want you to do. It's great to be a team player, and usually you are, but once in a while you have to be a little bit selfish and put your own needs first. Your happiness is important.



Fox - Month 4

This is one of the very best times of the year and you must make the most of it. No matter how fantastic your life has been up until now it will be ten times better over the next few weeks. Hold on tight – the ride will be so much fun!



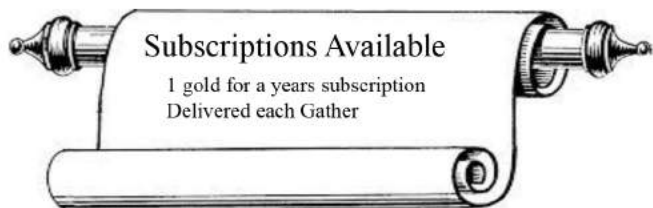
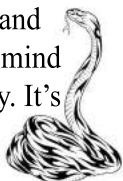
Pegasus - Month 5

If you are going to make changes to your everyday routine, at home or at work, you must make them soon. By the end of the week at the latest you will have a whole range of other issues to worry about, so get on with it.



Serpant - Month 6

You've had quite an easy ride in recent weeks and there is this nagging thought at the back of your mind that you will have to pay for it soon. Don't worry. It's not true that everything has to even out.



Salamander - Month 7

Make sure others know what you will and will not put up with in life. One of the reasons there have been so many arguments of late is that you have allowed some people to act like children. It's time to be the adult in the room.



Unicorn - Month 8

Be on your guard and don't take anything on trust. You should know by now that it is when you feel most relaxed and secure that you are most likely to be cheated, so stay alert and make sure you know what's going on around you.



Raven - Month 9

You may be tempted to push yourself extra hard to clear up the backlog of jobs that have built up recently but is it really necessary? It's quite likely that most of those jobs can be put off until another day, another week or even another year!



Turtle - Month 10

Try not to concern yourself with what is going on in the wider world. The current cosmic picture indicates you should be more concerned now with what is going on inside your own head. At least, unlike some people, you know how to think!



Dragon - Month 11

You need to be more of a team player if you want to benefit from the opportunities now coming into view. Face up to the fact that you don't have enough experience to go it alone. Ally yourself with people who share your values and goals.



Bear - Month 12

If you fall out with a partner or work colleague over the next 24 hours there could be serious consequences further down the line, so strive to stay on good terms with everyone, even those who act in ways guaranteed to drive you crazy!

